Overview

Subject Area: Media

The body is the intense centre of our media world. This is a point often forgotten in the determination of media producers to communicate a particular message. As media producers our aim is to forge a visceral connection between bodies, between body and world, between body and data. This course introduces you to interaction design via a series of practical exercises. It encourages you to experiment openly in the production of projects that explore the relationship between the body, media forms and media technologies. In the process you are introduced to the use of sensors and input devices, feedback devices, and the dynamic visualization and sonification of real time and streaming data.
Faculty
Faculty of Arts and Social Sciences

School
School of Arts and Media

Study Level
Undergraduate

Indicative contact hours
3

Timetable
Visit timetable website for details
Conditions for Enrolment

Prerequisite: 24 units of credit at level 1, including MDIA1000 or MDIA1005 or ARTS1064
Course Outline

To access course outline, please visit:

MDIA2001 Course Outline
Pre-2019 Handbook Editions

Access past handbook editions (2018 and prior)

Pre-2019 Handbook Editions
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Authorised by Deputy Vice-Chancellor (Academic)
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